

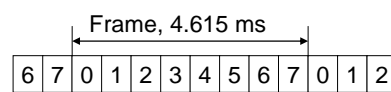
## Exam in TTM4105 Access and transport networks – Autumn 2007 (English)

All problems count equally much in the evaluation.

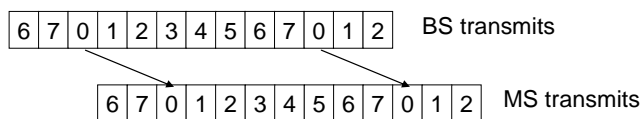
### Problem 1 Synchronization

a) Explain (by using sketches and text) how “timing advance” is implemented in GSM.

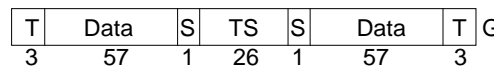
The following figure shows the burst configuration and the format of a standard burst and a random access burst.



A) Basic frame structure

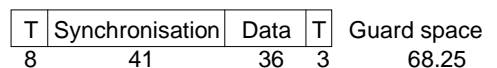


B) Time division duplex



T = tail, S = stealing flag, TS = training sequence, G = guard time (8.25 bits)

C) Standard burst format



D) Random access burst

- b) Explain (using text and sketches) how we may synchronize a terminal that is connected on a fixed line to an exchange in the network (master-slave synchronization).
- c) Show by using block diagrams how a phase-locked loop is constructed. Explain briefly how the loop works.

### Problem 2 Satellite communication

- a) Earth station: Explain briefly what is meant by “program tracking” and what is understood by “step tracking” of the antenna.
- b) How can a satellite determine where the Earth is located and direct its antennas correctly toward the Earth? Use sketches and text to explain how this can be done.

- c) Indicate approximately how large the distance is from the Equator to a low Earth orbit (LEO) satellite, a medium Earth orbit (MEO) satellite and a geostationary satellite (GEO). How many geostationary orbits are there and how big is the inclination of these orbits relative to the equatorial plane?

### **Problem 3 Multiplexing**

- a) Explain by use of text and sketches how frequency division multiplexing (FDM) works.
- b) What is a statistical multiplexer? Show how signals from different sources are combined as one signal in a statistical multiplexer with constant envelope.
- c) What does it mean that two signals are plesiochronous? How are plesiochronous signals multiplexed in a second order European time division multiplexer (TDM)? Explain this using text and sketches.

### **Problem 4 Multiple access**

- a) Explain how SFH-CDMA (slow frequency hopping code division multiple access) works. Explain what is understood by the terms “interferer diversity” and “frequency diversity”.
- b) Explain why pure Aloha often is more efficient (that is, utilizes the channel more efficiently) than slotted Aloha in geostationary satellite systems. Derive a general condition that slotted Aloha is more efficient than pure Aloha.
- c) Explain why power control is so important in DS-SS-CDMA (direct sequence code division multiple access). What do we mean when we claim that DS-SS-CDMA has a soft capacity limit? Is the capacity limit soft or hard in FDMA, TDMA and SFH-CDMA? Justify your answer.